

First Grade

Addition and Subtraction to 100
Measurement and Data
Math in Focus

Unit 4 Curriculum Guide
April 29, 2019- End of School Year



ORANGE PUBLIC SCHOOLS
OFFICE OF CURRICULUM AND INSTRUCTION
OFFICE OF MATHEMATICS

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First Grade Unit III
Chapter 17,11,15
Eureka Module 6 (TOPIC C,D,E,
Eureka Module 3- Topic D
Eureka Module 5- Topic D

In this Unit Students will:

1.MD.3-4

- Learn how data can be represented in a pictorial way
- Identify the value of one category and study the difference between 2 or more categories
- Utilize tally marks to organize data

1.OA.4,8

- Determine the unknown in various locations when adding and subtracting

1.NBT.2,4,6

- Count to 120 starting at any number less than 120
- Read and write numerals
- Represent number of objects with a written numeral
- Understand the value of a digit within a number
- Compare two-digit numbers

Mathematical Practices

- Make sense of persevere in solving them.
- Reason abstractly and quantitatively.
- Construct viable arguments and critique the reasoning of others.
- Model with mathematics.
- Use appropriate mathematical tools.
- Attend to precision.
- Look for and make use of structure.
- Look for and express regularity in repeated reasoning.

**Unit 4: Addition and Subtraction to 100
Measurement & Data**

Chapter	Activity	Standard
MIF Chapter 17 Addition/ Subtraction to 100	Chapter Opener	1.NBT.4
	Lesson 1 : Addition Without Regrouping	1.NBT.2
	Lesson 2: Addition With Regrouping (2 days)	1.NBT.2,4
	Lesson 3: Subtracting Without Regrouping	1.NBT.6 1.OA.4
	Lesson 4: Subtracting with Regrouping	1.NBT.2,4

Eureka Module 6: Addition and Subtraction to 100

Topic C & D

Topic	Lesson	Student Lesson Objective/ Supportive Videos
Topic C: Addition to 100 using Place Value Understanding	Lesson 11	Add a multiple of 10 to any two-digit number within 100. https://www.youtube.com/watch?v
	Lesson 12	Add a pair of two-digit numbers when the ones digits have a sum less than or equal to 10 https://www.youtube.com/watch?v
	Lesson 13 & 14	Add a pair of two-digit numbers when the ones digits have a sum greater than 10 using decomposition. https://www.youtube.com/watch?v https://www.youtube.com/watch?v
	Lesson 15	Add a pair of two- digit numbers when the ones digits have a sum greater than 10 with drawing. Record the total below.
	Lesson 16- 17	Add a pair of two- digit numbers when the ones digits have a sum greater than 10 with drawing. Record the total below.
Topic D: Varied Place Value	Lesson 18	Add a pair of two-digit numbers with varied sums in the ones, and compare the results of different recording methods.

Strategies for Addition to 100	Lesson 19	Solve and share strategies for adding two-digit numbers with varied sums.
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MIF Chapter	Activity	Standard
MIF Chapter 11 Picture Graphs & Bar Graphs	Chapter Opener	
	Lesson 1: Simple Picture Graphs (2 Days)	1.MD.4 1.OA.8
	Lesson 2: More Picture Graphs (2 Days)	1.MD.4 1.OA.8
	Lesson 3: Tally Charts and Bar Graphs	1.MD.4 1.OA.8

Eureka Module 3 Topic D: Data Interpretation

Topic	Lesson	Student Lesson Objective/ Supportive Videos
Topic D: Data Interpretation	Lesson 10-11	Collect, sort, and organize data; then ask and answer questions about the number of data points.
	Lesson 12-13	Ask and answer varied word problem types about a data set with three categories.

Eureka Module 5 Topic D: Application of Halves to Tell Time

Topic	Lesson	Student Lesson Objective/ Supportive Videos
Topic D: Application of Halves to Tell Time	Lesson 10	Construct a paper clock by partitioning a circle and tell time to the hour.
	Lesson 11	Recognize halves within a circular clock face and tell time to the half-hour.
	Lesson 12	Recognize halves within a circular clock face and tell time to the half-hour.
	Lesson 13	Recognize halves within a circular clock face and tell time to the half-hour.

MIF Chapter	Activity	Standard
MIF Chapter 15 Telling Time	Lesson 2: Telling Time to the Hour	1.MD.3
	Lesson 3: Telling Time to the Half Hour	1.MD.3
	Problem Solving/ Chapter Wrap Up	1.OA.3

New Jersey Student Learning Standards: Operations and Algebraic Thinking

1.OA.4

Understand subtraction as an unknown-addend problem

First Graders often find subtraction facts more difficult to learn than addition facts. By understanding the relationship between addition and subtraction, First Graders are able to use various strategies described below to solve subtraction problems.

For Sums to 10

*Think-Addition:

Think-Addition uses known addition facts to solve for the unknown part or quantity within a problem. When students use this strategy, they think, “What goes with this part to make the total?” The think-addition strategy is particularly helpful for subtraction facts with sums of 10 or less and can be used for sixty-four of the 100 subtraction facts. Therefore, in order for think-addition to be an effective strategy, students must have mastered addition facts first.

For example, when working with the problem $9 - 5 = \square$, First Graders think “Five and what makes nine?”, rather than relying on a counting approach in which the student counts 9, counts off 5, and then counts what’s left. When subtraction is presented in a way that encourages students to think using addition, they use known addition facts to solve a problem.

Example: $10 - 2 = \square$

Student: “2 and what make 10? I know that 8 and 2 make 10. So, $10 - 2 = 8$.”

For Sums Greater than 10

The 36 facts that have sums greater than 10 are often considered the most difficult for students to master. Many students will solve these particular facts with Think-Addition (described above), while other students may use other strategies described below, depending on the fact. Regardless of the strategy used, all strategies focus on the relationship between addition and subtraction and often use 10 as a benchmark number.

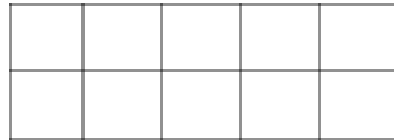
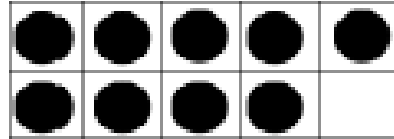
*Build Up Through 10:

This strategy is particularly helpful when one of the numbers to be subtracted is 8 or 9. Using 10 as a bridge, either 1 or 2 are added to make 10, and then the remaining amount is added for the final sum.

Example: $15 - 9 = \square$

Student A: "I'll start with 9. I need one more to make 10. Then, I need 5 more to make 15. That's 1 and 5- so it's 6. $15 - 9 = 6$."

Student B: "I put 9 counters on the 10 frame. Just looking at it I can tell that I need 1 more to get to 10. Then I need 5 more to get to 15. So, I need 6 counters."



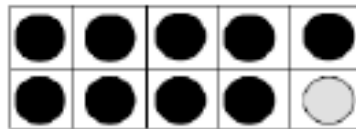
Back Down Through 10

This strategy uses take-away and 10 as a bridge. Students take away an amount to make 10, and then take away the rest. It is helpful for facts where the ones digit of the two-digit number is close to the number being subtracted.

Example: $16 - 7 = \square$

Student A: "I'll start with 16 and take off 6. That makes 10. I'll take one more off and that makes 9. $16 - 7 = 9$."

Student B: "I used 16 counters to fill one ten frame completely and most of the other one. Then, I can take these 6 off from the 2nd ten frame. Then, I'll take one more from the first ten frame. That leaves 9 on the ten frame."



1.OA.8

Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations $8 + ? = 11$, $5 = _ - 3$, $6 + 6 = _$.

First Graders use their understanding of and strategies related to addition and subtraction as described in 1.OA.4 and 1.OA.6 to solve equations with an unknown. Rather than symbols, the unknown symbols are boxes or pictures.

Example: **Five cookies were on the table. I ate some cookies. Then there were 3 cookies. How many cookies did I eat?**

Student A: What goes with 3 to make 5? 3 and 2 is 5. So, 2 cookies were eaten.

Student B: Five, four, three (*holding up 1 finger for each count*). 2 cookies were eaten (*showing 2 fingers*).

Student C: We ended with 3 cookies. Therese, four, five (*holding up 1 finger for each count*). 2 cookies were eaten (*showing 2 fingers*).

Example: **Determine the unknown number that makes the equation true. $5 - \square = 2$**

Student: 5 minus something is the same amount as 2. Hmm. 2 and what makes 5? 3! So, 5 minus 3 equals 2.

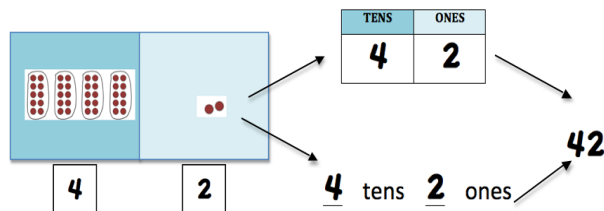
Now it's true!

1.NBT.2

Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases:

- a. 10 can be thought of as a bundle of ten ones- called a “ten”
- c. The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones)

First Grade students are introduced to the idea that a bundle of ten ones is called a “ten”. This is known as “unitizing”. When first grade students unitize a group of ten as a whole unit (“a ten”), they are able to count groups as though they were individual objects. This is a monumental shift in thinking and can often be challenging young children to consider a group of something as “one” when all previous experiences have been counting single objects. This is the foundation of the place value system and requires time and rich experiences with concrete manipulatives to develop.



Make sure to reinforce the concept that 4 tens is the same as 40. Students should be asked to represent both ways. The use of hide zero cards will help solidify this thinking.

A student's ability to conserve number is an important aspect of this standard. Therefore, first graders require ample time grouping proportional objects (e.g., cubes, beans, bead, ten-frames) to make groups of ten, rather than using only pre-grouped materials (e.g., Base 10 Blocks, pre-made ben sticks) that have to be "traded" or are non-proportional (e.g., money, place value disks)

Students should explore the idea that decade numbers (e.g 10, 20, 30, 40,etc) are groups of ten with no left over ones.

It is best to make a ten with unifix cubes or other materials that students can group.

As students are representing the various amounts, it is important that an emphasis is placed on the language associated with the quantity.

1.NBT.4

Add within 100, including adding a two-digit number and a one digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten.

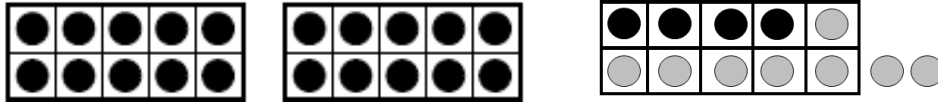
First Grade students use concrete materials, models, drawings and place value strategies to add within 100. They do so by being flexible with numbers as they use the base-ten system to solve problems. The standard algorithm of carrying or borrowing is neither an expectation nor a focus in First Grade. Students use strategies for addition and subtraction in Grades K-3. By the end of Third Grade students use a range of algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction to fluently add and subtract within 1000.

Students are expected to fluently add and subtract multi-digit whole numbers using the standard algorithm by the end of

Grade 4

Example: 24 red apples and 8 green apples are on the table. How many apples are on the table?

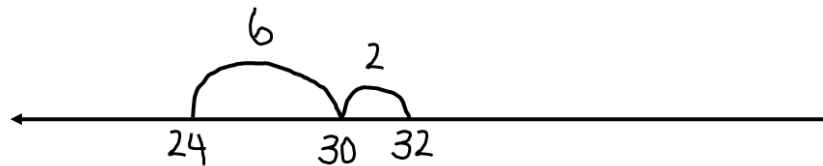
Student A: I used ten frames. I put 24 chips on 3 ten frames. Then, I counted out 8 more chips. 6 of them filled up the third ten frame. That meant I had 2 left over. 3 tens and 2 left over. That's 32. So, there are 32 apples on the table.



Student B:

I used an open number line. I started at 24. I knew that I needed 6 more jumps to get to 30. So, I broke apart 8 into 6 and 2. I took 6 jumps to land on 30 and then 2 more. I landed on 32. So, there are 32 apples on the table.

$24 + 6 = 30$
$30 + 2 = 32$



Student C:

I turned 8 into 10 by adding 2 because it's easier to add.
So, 24 and ten more is 34.
But, since I added 2 extra, I had to take them off again.
34 minus 2 is 32. There are 32 apples on the table.

Include problems that provide a context for addition as often as possible (Table 1)
Equations should be written both horizontally and vertically.

Encourage students to make estimates before adding to determine if their answers are reasonable.
Pose questions that require students to think about the strategies they are using to add, making connections to place value

1.NBT.6

Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.

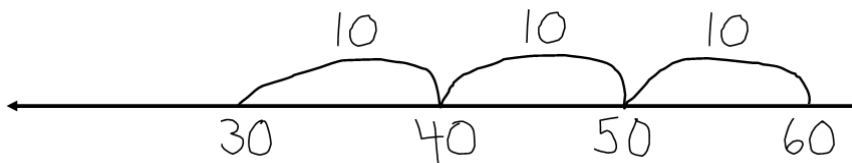
First Graders use concrete models, drawings and place value strategies to subtract multiples of 10 from decade numbers (e.g. 30, 40, 50). These opportunities develop fluency of additions and subtraction and reinforce counting up and back by 10s.

Ask students to look for patterns and explain their work

Example: There are 60 students in the gym. 30 students leave. How many students are still in the gym?

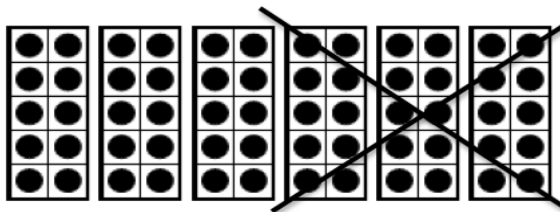
Student A

I used a number line. I started at 60 and moved back 3 jumps of 10 and landed on 30. There are 30 students left.



Student B

I used ten frames. I had 6 ten frames- that's 60. I removed three ten frames because 30 students left the gym. There are 30 students left in the gym.

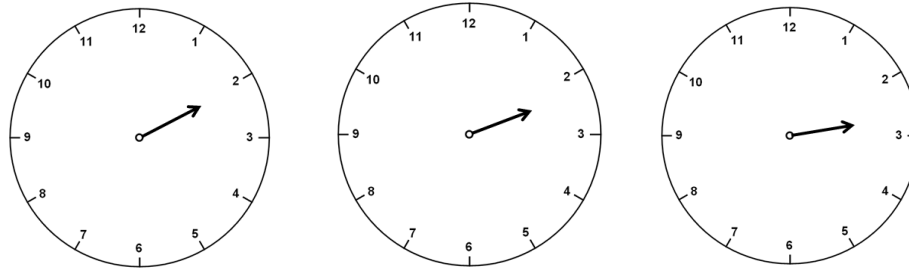


1.MD.3

Tell and write time in hours and half-hours using analog and digital clocks.

For young children, reading a clock can be a difficult skill to learn. In particular, they must understand the differences between the two hands on the clock and the functions of these hands. By carefully watching and talking about a clock with only the hour hand, First Graders notice when the hour hand is directly pointing at a number, or when it is slightly

ahead/behind a number. In addition, using language, such as “about 5 o’clock” and “a little bit past 6 o’clock”, and “almost 8 o’clock” helps children begin to read an hour clock with some accuracy. Through rich experiences, First Grade students read both analog (numbers and hands) and digital clocks, orally tell the time, and write the time to the hour and half-hour.



All of these clocks indicate the hour of “two”, although they look slightly different.

This is an important idea for students as they learn to tell time.

1.MD.4

Organize, represent and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category and how many more or less are in one category than in another

Students can use graphs and charts to organize and represent data about things in their lives (e.g., favorite colors, pets, shoe types, and so on).

Charts may be constructed by groups of students as well as by individual students. These activities will help prepare students for work in grade two when they draw picture graphs and bar graph.

Ensure students limit categories to only three choices

When students collect, represent, and interpret data, they reinforce number sense and counting skills. When students ask and answer questions about information in charts or graphs, they sort and compare data. Students use addition and subtraction and comparative language and symbols to interpret graphs and charts

Require students to write 2 sentences about their graphs including analysis of the most and least in a category and a third sentence to tell how many more or less are in one category than another.

This standard is designed to work well with the compare situations (see Table 1)

Data can be collected and organized, graphed, and/or displayed throughout daily activities such as calendar, weather, attendance, question of the day.

M : Major Content

S: Supporting Content

A : Additional Content

Math In Focus Lesson Structure

	LESSON STRUCTURE	RESOURCES	COMMENTS
PRE TEST	<p>Chapter Opener Assessing Prior Knowledge</p> <p><i>The Pre Test serves as a diagnostic test of readiness of the upcoming chapter</i></p>	<p>Teacher Materials Quick Check Pre-Test (Assessment Book) Recall Prior Knowledge</p> <p>Student Materials Student Book (Quick Check); Copy of the Pre Test; Recall prior Knowledge</p>	<p>Recall Prior Knowledge (RPK) can take place just before the pre-tests are given and can take 1-2 days to front load prerequisite understanding</p> <p>Quick Check can be done in concert with the RPK and used to repair student misunderstandings and vocabulary prior to the pre-test ; Students write Quick Check answers on a separate sheet of paper</p> <p>Quick Check and the Pre Test can be done in the same block (<i>See Anecdotal Checklist; Transition Guide</i>)</p> <p>Recall Prior Knowledge – Quick Check – Pre Test</p>
DIRECT ENGAGEMENT	<p>Direct Involvement/Engagement Teach/Learn</p> <p><i>Students are directly involved in making sense, themselves, of the concepts – by interacting the tools, manipulatives, each other, and the questions</i></p>	<p>Teacher Edition 5-minute warm up Teach; Anchor Task</p> <p>Technology Digi</p> <p>Other Fluency Practice</p>	<p>The Warm Up activates prior knowledge for each new lesson</p> <p>Student Books are CLOSED; Big Book is used in Gr. K</p> <p>Teacher led; Whole group</p> <p>Students use concrete manipulatives to explore concepts</p> <p>A few select parts of the task are explicitly shown, but the majority is addressed through the hands-on, constructivist approach and questioning</p> <p>Teacher facilitates; Students find the solution</p>
GUIDED LEARNING	<p>Guided Learning and Practice Guided Learning</p>	<p>Teacher Edition Learn</p> <p>Technology Digi</p> <p>Student Book Guided Learning Pages Hands-on Activity</p>	<p>Students-already in pairs /small, homogenous ability groups; Teacher circulates between groups; Teacher, anecdotally, captures student thinking</p> <p>Small Group w/Teacher circulating among groups</p> <p>Revisit Concrete and Model Drawing; Reteach</p> <p>Teacher spends majority of time with struggling learners; some time with on level, and less time with advanced groups</p> <p>Games and Activities can be done at this time</p>

INDEPENDENT PRACTICE	<p>Independent Practice</p> <p><i>A formal formative assessment</i></p>	<p>Teacher Edition Let's Practice</p> <p>Student Book Let's Practice</p> <p>Differentiation Options All: Workbook Extra Support: Reteach On Level: Extra Practice Advanced: Enrichment</p>	<p>Let's Practice determines readiness for Workbook and small group work and is used as formative assessment; Students not ready for the Workbook will use Reteach. The Workbook is continued as Independent Practice.</p> <p>Manipulatives CAN be used as a communications tool as needed.</p> <p>Completely Independent</p> <p>On level/advance learners should finish all workbook pages.</p>
ADDITIONAL PRACTICE	<p>Extending the Lesson</p>	<p>Math Journal Problem of the Lesson Interactivities Games</p>	
	<p>Lesson Wrap Up</p>	<p>Problem of the Lesson Homework (Workbook , Reteach, or Extra Practice)</p>	<p>Workbook or Extra Practice Homework is only assigned when students fully understand the concepts (as additional practice)</p> <p>Reteach Homework (issued to struggling learners) should be checked the next day</p>
POST TEST	<p>End of Chapter Wrap Up and Post Test</p>	<p>Teacher Edition Chapter Review/Test Put on Your Thinking Cap</p> <p>Student Workbook Put on Your Thinking Cap</p> <p>Assessment Book Test Prep</p>	<p>Use Chapter Review/Test as “review” for the End of Chapter Test Prep. Put on your Thinking Cap prepares students for novel questions on the Test Prep; Test Prep is graded/scored.</p> <p>The Chapter Review/Test can be completed</p> <ul style="list-style-type: none"> • Individually (e.g. for homework) then reviewed in class • As a ‘mock test’ done in class and doesn’t count • As a formal, in class review where teacher walks students through the questions <p>Test Prep is completely independent; scored/graded</p> <p>Put on Your Thinking Cap (green border) serve as a capstone problem and are done just before the Test Prep and should be treated as Direct Engagement. By February, students should be doing the Put on Your Thinking Cap problems on their own</p>

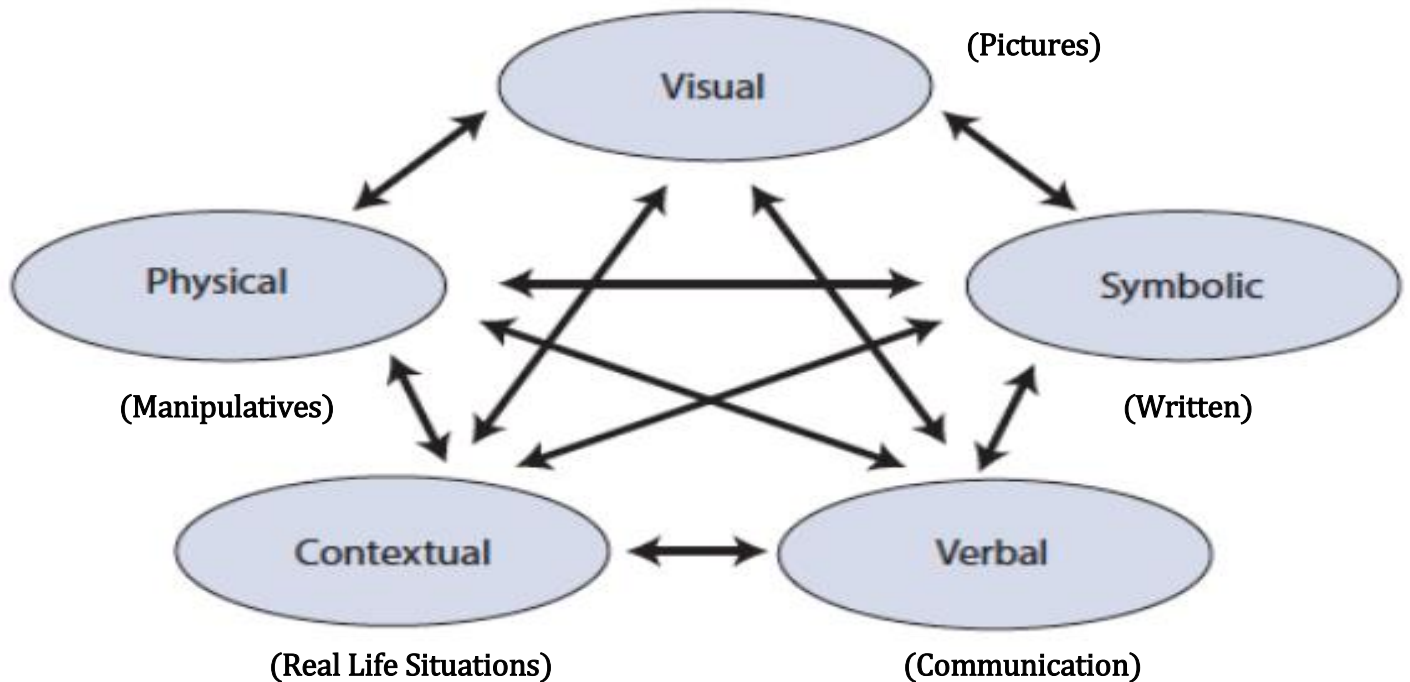
Misconceptions:

- Students may add incorrectly when counting on because they lose track of how many numbers they have counted.
- Students may forget to record the regrouped ten when adding or subtracting.
- Students may record the regrouped ten with the ones digit, but forget to cross out and record the new tens digit.
- Students may have difficulty completing the statements that require comparing the numbers in the graph.
- Students may have trouble making the connection between the tally marks and the bars on the bar graph. Have them count each individual mark.
- Because the hour hand is between two numbers, children may be confused about which hour to record. Remind them that they are looking for a time past the hour, not before the hour.

PARCC Assessment Evidence/Clarification Statements

CCSS	Evidence Statement	Clarification	Math Practices
1.OA.D.8	Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations $8+?=11$, $5=?-3$, $6+6=?$.	i) Interviews (individual or small group) should target students' thinking strategies for determining the unknown in an addition or subtraction equation relating 3 whole numbers. Thinking strategies expected in Grade 1 (Level 2 and 3) are defined in 1.OA.6 and in OA Progression	MP 7,8
1.NBT.2-1	Understand that the two digits of a two-digit number represent amounts of tens and ones.	i)Tasks should focus on the understanding of two-digit numbers as some number of "tens" and some number of "ones." ii) Interviews (individual or small group) should target this understanding	MP 7,8
1.NBT.2-2	Understand that 10 can be thought of as a bundle of ten ones — called a "ten."	i)Tasks should focus on the understanding of ten "ones" as a unit of one "ten." ii) Interviews (individual or small group) should target this understanding.	MP 7,8

Use and Connection of Mathematical Representations



The Lesh Translation Model

Each oval in the model corresponds to one way to represent a mathematical idea.

Visual: When children draw pictures, the teacher can learn more about what they understand about a particular mathematical idea and can use the different pictures that children create to provoke a discussion about mathematical ideas. Constructing their own pictures can be a powerful learning experience for children because they must consider several aspects of mathematical ideas that are often assumed when pictures are pre-drawn for students.

Physical: The manipulatives representation refers to the unifix cubes, base-ten blocks, fraction circles, and the like, that a child might use to solve a problem. Because children can physically manipulate these objects, when used appropriately, they provide opportunities to compare relative sizes of objects, to identify patterns, as well as to put together representations of numbers in multiple ways.

Verbal: Traditionally, teachers often used the spoken language of mathematics but rarely gave students opportunities to grapple with it. Yet, when students do have opportunities to express their mathematical reasoning aloud, they may be able to make explicit some knowledge that was previously implicit for them.

Symbolic: Written symbols refer to both the mathematical symbols and the written words that are associated with them. For students, written symbols tend to be more abstract than the other representations. I tend to introduce symbols after students have had opportunities to make connections among the other representations, so that the students have multiple ways to connect the symbols to mathematical ideas, thus increasing the likelihood that the symbols will be comprehensible to students.

Contextual: A relevant situation can be any context that involves appropriate mathematical ideas and holds interest for children; it is often, but not necessarily, connected to a real-life situation.

The Lesh Translation Model: Importance of Connections

As important as the ovals are in this model, another feature of the model is even more important than the representations themselves: The arrows! The arrows are important because they represent the connections students make between the representations. When students make these connections, they may be better able to access information about a mathematical idea, because they have multiple ways to represent it and, thus, many points of access.

Individuals enhance or modify their knowledge by building on what they already know, so the greater the number of representations with which students have opportunities to engage, the more likely the teacher is to tap into a student's prior knowledge. This "tapping in" can then be used to connect students' experiences to those representations that are more abstract in nature (such as written symbols). Not all students have the same set of prior experiences and knowledge. Teachers can introduce multiple representations in a meaningful way so that students' opportunities to grapple with mathematical ideas are greater than if their teachers used only one or two representations.

Concrete Pictorial Abstract (CPA) Instructional Approach

The CPA approach suggests that there are three steps necessary for pupils to develop understanding of a mathematical concept.

Concrete: “Doing Stage”: Physical manipulation of objects to solve math problems.

Pictorial: “Seeing Stage”: Use of imaged to represent objects when solving math problems.

Abstract: “Symbolic Stage”: Use of only numbers and symbols to solve math problems.

CPA is a gradual systematic approach. Each stage builds on to the previous stage. Reinforcement of concepts are achieved by going back and forth between these representations and making connections between stages. Students will benefit from seeing parallel samples of each stage and how they transition from one to another.

Read, Draw, Write Process

READ the problem. Read it over and over.... And then read it again.

DRAW a picture that represents the information given. During this step students ask themselves: Can I draw something from this information? What can I draw? What is the best model to show the information? What conclusions can I make from the drawing?

WRITE your conclusions based on the drawings. This can be in the form of a number sentence, an equation, or a statement.

Students are able to draw a model of what they are reading to help them understand the problem. Drawing a model helps students see which operation or operations are needed, what patterns might arise, and which models work and do not work. Students must dive deeper into the problem by drawing models and determining which models are appropriate for the situation.

While students are employing the RDW process they are using several Standards for Mathematical Practice and in some cases, all of them.

Mathematical Discourse and Strategic Questioning

Discourse involves asking strategic questions that elicit from students both how a problem was solved and why a particular method was chosen. Students learn to critique their own and others' ideas and seek out efficient mathematical solutions.

While classroom discussions are nothing new, the theory behind classroom discourse stems from constructivist views of learning where knowledge is created internally through interaction with the environment. It also fits in with socio-cultural views on learning where students working together are able to reach new understandings that could not be achieved if they were working alone.

Underlying the use of discourse in the mathematics classroom is the idea that mathematics is primarily about reasoning not memorization. Mathematics is not about remembering and applying a set of procedures but about developing understanding and explaining the processes used to arrive at solutions.

Asking better questions can open new doors for students, promoting mathematical thinking and classroom discourse. Can the questions you're asking in the mathematics classroom be answered with a simple "yes" or "no," or do they invite students to deepen their understanding?

The most
important thing
is to NEVER
stop
questioning

Albert Einstein

To help you encourage deeper discussions, here are 100 questions to incorporate into your instruction by Dr. Gladis Kersaint, mathematics expert and advisor for Ready Mathematics.

100 questions that promote Mathematical Discourse

Help students work together to make sense of mathematics

- 1 What **strategy** did you use?
- 2 Do you **agree**?
- 3 Do you **disagree**?
- 4 Would you **ask the rest of the class** that question?
- 5 Could you **share your method** with the class?
- 6 What part of what he said **do you understand**?
- 7 Would someone like to **share** ___?
- 8 Can you **convince the rest of us** that your answer makes sense?
- 9 **What do others think** about what [student] said?
- 10 Can someone **retell or restate** [student]'s explanation?
- 11 Did you **work together**? In what way?
- 12 Would anyone like to **add to what was said**?
- 13 Have you **discussed** this with your group? With others?
- 14 Did anyone get a **different answer**?
- 15 **Where** would you go for **help**?
- 16 **Did everybody get a fair chance** to talk, use the manipulatives, or be the recorder?
- 17 How could you help another student **without telling them the answer**?
- 18 **How would you explain** ___ to someone who missed class today?

Help students rely more on themselves to determine whether something is mathematically correct

- 19 Is this a **reasonable answer**?
- 20 Does that make **sense**?
- 21 **Why** do you think that? Why is that true?
- 22 Can you **draw a picture or make a model** to show that?
- 23 **How** did you reach that conclusion?
- 24 Does anyone want to **revise** his or her answer?
- 25 **How were you sure** your answer was right?

Ready

Help students learn to reason mathematically

- 26 How did you **begin** to think about this problem?
- 27 What is **another way** you could solve this problem?
- 28 How could you **prove** _____?
- 29 Can you **explain how your answer is different from or the same as** [student]'s answer?
- 30 Let's **break the problem into parts**. What would the parts be?
- 31 Can you **explain this part more specifically**?
- 32 Does that **always work**?
- 33 Can you think of a case where that **wouldn't work**?
- 34 How did you **organize** your information? Your thinking?

Help students with problem comprehension

- 39 What is this problem about? What can you **tell me about it**?
- 40 Do you need to **define or set limits** for the problem?
- 41 How would you **interpret** that?
- 42 Could you **reword that in simpler terms**?
- 43 Is there something that can be **eliminated** or that is **missing**?
- 44 Could you **explain** what the problem is asking?
- 45 What **assumptions** do you have to make?
- 46 What do you **know** about this part?
- 47 Which words were **most important**? Why?

Help students evaluate their own processes and engage in productive peer interaction

- 35 What do you need to do **next**?
- 36 What have you **accomplished**?
- 37 What are your **strengths and weaknesses**?
- 38 Was your **group participation appropriate and helpful**?



Help students learn to conjecture, invent, and solve problems

- 48 What would happen if ___?
- 49 Do you see a **pattern**?
- 50 What are some **possibilities** here?
- 51 Where could you find the **information** you need?
- 52 How would you **check your steps** or your answer?
- 53 What **did not work**?
- 54 How is your solution method the **same as or different from** [student]'s method?
- 55 Other than retracing your steps, **how can you determine** if your answers are appropriate?
- 56 How did you **organize** the information? Do you have a **record**?
- 57 How could you solve this using **tables, lists, pictures, diagrams**, etc.?
- 58 What have you tried? What **steps** did you take?
- 59 How would it look if you used this **model** or these **materials**?
- 60 How would you draw a **diagram** or **make a sketch** to solve the problem?
- 61 Is there **another possible answer**? If so, explain.
- 62 Is there **another way to solve** the problem?
- 63 Is there **another model** you could use to solve the problem?
- 64 Is there anything you've **overlooked**?
- 65 **How did you think** about the problem?
- 66 What was your **estimate or prediction**?
- 67 How **confident** are you in your answer?
- 68 **What else** would you like to know?
- 69 What do you think comes **next**?
- 70 Is the solution **reasonable**, considering the context?
- 71 Did you have a **system**? Explain it.
- 72 Did you have a **strategy**? Explain it.
- 73 Did you have a **design**? Explain it.



Help students learn to **connect mathematics, its ideas, and its application**

- 74 What is the **relationship** between ___ and ___?
- 75 Have we ever solved a problem **like this before**?
- 76 What uses of mathematics did you find in the **newspaper** last night?
- 77 What is the **same**?
- 78 What is **different**?
- 79 Did you use skills or build on concepts that were **not necessarily mathematical**?
- 80 Which **skills or concepts** did you use?
- 81 What **ideas** have we explored before that were useful in solving this problem?
- 82 Is there a **pattern**?
- 83 **Where else** would this strategy be useful?
- 84 How does this **relate** to ___?
- 85 Is there a **general rule**?
- 86 Is there a **real-life situation** where this could be used?
- 87 How would your method work with **other problems**?
- 88 What other problem does this seem to **lead to**?

Help students **persevere**

- 89 Have you tried making a **guess**?
- 90 **What else** have you tried?
- 91 Would **another method** work as well or better?
- 92 Is there **another way** to draw, explain, or say that?
- 93 Give me another **related problem**. Is there an easier problem?
- 94 How would you **explain** what you know right now?

- 95 What was **one thing you learned** (or two, or more)?
- 96 Did you **notice any patterns**? If so, describe them.
- 97 What **mathematics topics** were used in this investigation?
- 98 What were the **mathematical ideas** in this problem?
- 99 What is mathematically **different about these two situations**?
- 100 What are the **variables** in this problem? What stays **constant**?

Help students **focus on the mathematics from activities**

Conceptual Understanding

Students demonstrate conceptual understanding in mathematics when they provide evidence that they can:

- recognize, label, and generate examples of concepts;
- use and interrelate models, diagrams, manipulatives, and varied representations of concepts;
- identify and apply principles; know and apply facts and definitions;
- compare, contrast, and integrate related concepts and principles; and
- recognize, interpret, and apply the signs, symbols, and terms used to represent concepts.

Conceptual understanding reflects a student's ability to reason in settings involving the careful application of concept definitions, relations, or representations of either.

Procedural Fluency

Procedural fluency is the ability to:

- apply procedures accurately, efficiently, and flexibly;
- to transfer procedures to different problems and contexts;
- to build or modify procedures from other procedures; and
- to recognize when one strategy or procedure is more appropriate to apply than another.

Procedural fluency is more than memorizing facts or procedures, and it is more than understanding and being able to use one procedure for a given situation. Procedural fluency builds on a foundation of conceptual understanding, strategic reasoning, and problem solving (NGA Center & CCSSO, 2010; NCTM, 2000, 2014). Research suggests that once students have memorized and practiced procedures that they do not understand, they have less motivation to understand their meaning or the reasoning behind them (Hiebert, 1999). Therefore, the development of students' conceptual understanding of procedures should precede and coincide with instruction on procedures.

Math Fact Fluency: Automaticity

Students who possess math fact fluency can recall math facts with automaticity. Automaticity is the ability to do things without occupying the mind with the low-level details required, allowing it to become an automatic response pattern or habit. It is usually the result of learning, repetition, and practice.

K-2 Math Fact Fluency Expectation

K.OA.5 Add and Subtract within 5.

1.OA.6 Add and Subtract within 10.

2.OA.2 Add and Subtract within 20.

Math Fact Fluency: Fluent Use of Mathematical Strategies

First and second grade students are expected to solve addition and subtraction facts using a variety of strategies fluently.

1.OA.6 Add and subtract within 20, demonstrating fluency for addition and subtraction within 10.

Use strategies such as:

- counting on; making ten (e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$);
- decomposing a number leading to a ten (e.g., $13 - 4 = 13 - 3 - 1 = 10 - 1 = 9$);
- using the relationship between addition and subtraction; and
- creating equivalent but easier or known sums.

2.NBT.7 Add and subtract within 1000, using concrete models or drawings and strategies based on:

- place value,
- properties of operations, and/or
- the relationship between addition and subtraction;

Evidence of Student Thinking

Effective classroom instruction and more importantly, improving student performance, can be accomplished when educators know how to elicit evidence of students' understanding on a daily basis. Informal and formal methods of collecting evidence of student understanding enable educators to make positive instructional changes. An educators' ability to understand the processes that students use helps them to adapt instruction allowing for student exposure to a multitude of instructional approaches, resulting in higher achievement. By highlighting student thinking and misconceptions, and eliciting information from more students, all teachers can collect more representative evidence and can therefore better plan instruction based on the current understanding of the entire class.

Mathematical Proficiency

To be mathematically proficient, a student must have:

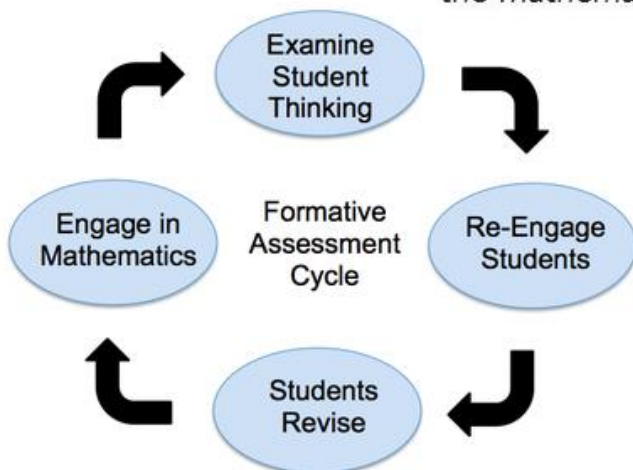
- Conceptual understanding: comprehension of mathematical concepts, operations, and relations;
- Procedural fluency: skill in carrying out procedures flexibly, accurately, efficiently, and appropriately;
- Strategic competence: ability to formulate, represent, and solve mathematical problems;
- Adaptive reasoning: capacity for logical thought, reflection, explanation, and justification;
- Productive disposition: habitual inclination to see mathematics as sensible, useful, and worthwhile, coupled with a belief in diligence and one's own efficacy.

Evidence should:

- Provide a window in student thinking;
- Help teachers to determine the extent to which students are reaching the math learning goals; and
- Be used to make instructional decisions during the lesson and to prepare for subsequent lessons.

Formative assessment is an essentially interactive process, in which the teacher can find out whether what has been taught has been learned, and if not, to do something about it. Day-to-day formative assessment is one of the most powerful ways of improving learning in the mathematics classroom.

(William 2007, pp. 1054; 1091)



Unit 4 Assessment / Authentic Assessment Framework

Assessment	CCSS	Estimated Time	Format
Chapter 17			
Optional Chapter 17 Test	1.NBT.2, 4, 6 1.OA.4	1 block	Individual
Chapter 11			
Optional Chapter 11 Test	1.OA.8 1.MD.4	1 block	Individual
Chapter 15			
Optional Chapter 15 Test	1.OA.3 1.MD.3	1 block	Individual

Connections to the Mathematical Practices

Student Friendly Connections to the Mathematical Practices

1. I can solve problems without giving up.
2. I can think about numbers in many ways.
3. I can explain my thinking and try to understand others.
4. I can show my work in many ways.
5. I can use math tools and tell why I choose them.
6. I can work carefully and check my work.
7. I can use what I know to solve new problems.
8. I can discover and use short cuts.

The Standards for Mathematical Practice describe varieties of expertise that mathematics educators at all levels should seek to develop in their students.	
1	Make sense of problems and persevere in solving them Mathematically proficient students in First Grade continue to develop the ability to focus attention, test hypotheses, take reasonable risks, remain flexible, try alternatives, exhibit self-regulation, and persevere (Copley, 2010). As the teacher uses thoughtful questioning and provides opportunities for students to share thinking, First Grade students become conscious of what they know and how they solve problems. They make sense of task-type problems, find an entry point or a way to begin the task, and are willing to try other approaches when solving the task. They ask themselves, “Does this make sense?” First Grade students’ conceptual understanding builds from their experiences in Kindergarten as they continue to rely on concrete manipulatives and pictorial representations to solve a problem, eventually becoming fluent and flexible with mental math as a result of these experiences..
2	Reason abstractly and quantitatively

	<p>Mathematically proficient students in First Grade recognize that a number represents a specific quantity. They use numbers and symbols to represent a problem, explain thinking, and justify a response. For example, when solving the problem: “There are 60 children on the playground. Some children line up. There are 20 children still on the playground. How many children lined up?” first grade students may write $20 + 40 = 60$ to indicate a Think-Addition strategy. Other students may illustrate a counting-on by tens strategy by writing $20 + 10 + 10 + 10 + 10 = 60$. The numbers and equations written illustrate the students’ thinking and the strategies used, rather than how to simply compute, and how the story is decontextualized as it is represented abstractly with symbols.</p>
	<p>Construct viable arguments and critique the reasoning of others</p>
3	<p>Mathematically proficient students in First Grade continue to develop their ability to clearly express, explain, organize and consolidate their math thinking using both verbal and written representations. Their understanding of grade appropriate vocabulary helps them to construct viable arguments about mathematics. For example, when justifying why a particular shape isn’t a square, a first grade student may hold up a picture of a rectangle, pointing to the various parts, and reason, “It can’t be a square because, even though it has 4 sides and 4 angles, the sides aren’t all the same size.” In a classroom where risk-taking and varying perspectives are encouraged, mathematically proficient students are willing and eager to share their ideas with others, consider other ideas proposed by classmates, and question ideas that don’t seem to make sense.</p>
	<p>Model with mathematics</p>
4	<p>Mathematically proficient students in First Grade model real-life mathematical situations with a number sentence or an equation, and check to make sure that their equation accurately matches the problem context. They also use tools, such as tables, to help collect information, analyze results, make conclusions, and review their conclusions to see if the results make sense and revising as needed.</p>
	<p>Use appropriate tools strategically</p>
5	<p>Mathematically proficient students in First Grade have access to a variety of concrete (e.g. 3-dimensional solids, ten frames, number balances, number lines) and technological tools (e.g., virtual manipulatives, calculators, interactive websites) and use them to investigate mathematical concepts. They select tools that help them solve and/or illustrate solutions to a problem. They recognize that multiple tools can be used for the same problem- depending on the strategy used. For example, a child who is in the counting stage may choose connecting cubes to solve a problem. While, a student who understands parts of number, may solve the same problem using ten-frames to decompose numbers rather than using individual connecting cubes. As the teacher provides numerous opportunities for students to use educational materials, first grade students’ conceptual understanding and higher order thinking skills are developed</p>

6	<p>Attend to precision</p> <p>Mathematically proficient students in First Grade attend to precision in their communication, calculations, and measurements. They are able to describe their actions and strategies clearly, using grade-level appropriate vocabulary accurately. Their explanations and reasoning regarding their process of finding a solution becomes more precise. In varying types of mathematical tasks, first grade students pay attention to details as they work. For example, as students' ability to attend to position and direction develops, they begin to notice reversals of numerals and self-correct when appropriate. When measuring an object, students check to make sure that there are not any gaps or overlaps as they carefully place each unit end to end to measure the object (iterating length units). Mathematically proficient first grade students understand the symbols they use ($=$, $>$, $<$), a proficient student who is able to attend to precision states, "Four is more than 3" rather than "The alligator eats the four. It's bigger."</p>
7	<p>Look for and make use of structure</p> <p>Mathematically proficient students in First Grade carefully look for patterns and structures in the number system and other areas of mathematics. For example, while solving addition problems using a number balance, students recognize that regardless whether you put the 7 on a peg first and then the 4, or the 4 on first and then the 7, they both equal 11 (commutative property). When decomposing two-digit numbers, students realize that the number of tens they have constructed 'happens' to coincide with the digit in the tens place. When exploring geometric properties, first graders recognize that certain attributes are critical (number of sides, angles), while other properties are not (size, color, orientation)</p>
8	<p>Look for and express regularity in repeated reasoning</p> <p>Mathematically proficient students in First Grade begin to look for regularity in problem structures when solving mathematical tasks. For example, when adding three one-digit numbers and by making tens or using doubles, students engage in future tasks looking for opportunities to employ those same strategies. Thus, when solving $8+7+2$, a student may say, "I know that 8 and 2 equal 10 and then I add 7 more. That makes 17. It helps to see if I can make a 10 out of 2 numbers when I start." Further, students use repeated reasoning while solving a task with multiple correct answers. For example, in the task "There are 12 crayons in the box. Some are red and some are blue. How many of each could there be?" First Grade students realize that the 12 crayons could include 6 of each color ($6+6 = 12$), 7 of one color and 5 of another ($7+5 = 12$), etc. In essence, students repeatedly find numbers that add up to 12.</p>

Effective Mathematics Teaching Practices

Establish mathematics goals to focus learning. Effective teaching of mathematics establishes clear goals for the mathematics that students are learning, situates goals within learning progressions, and uses the goals to guide instructional decisions.

Implement tasks that promote reasoning and problem solving. Effective teaching of mathematics engages students in solving and discussing tasks that promote mathematical reasoning and problem solving and allow multiple entry points and varied solution strategies.

Use and connect mathematical representations. Effective teaching of mathematics engages students in making connections among mathematical representations to deepen understanding of mathematics concepts and procedures and as tools for problem solving.

Facilitate meaningful mathematical discourse. Effective teaching of mathematics facilitates discourse among students to build shared understanding of mathematical ideas by analyzing and comparing student approaches and arguments.

Pose purposeful questions. Effective teaching of mathematics uses purposeful questions to assess and advance students' reasoning and sense making about important mathematical ideas and relationships.

Build procedural fluency from conceptual understanding. Effective teaching of mathematics builds fluency with procedures on a foundation of conceptual understanding so that students, over time, become skillful in using procedures flexibly as they solve contextual and mathematical problems.

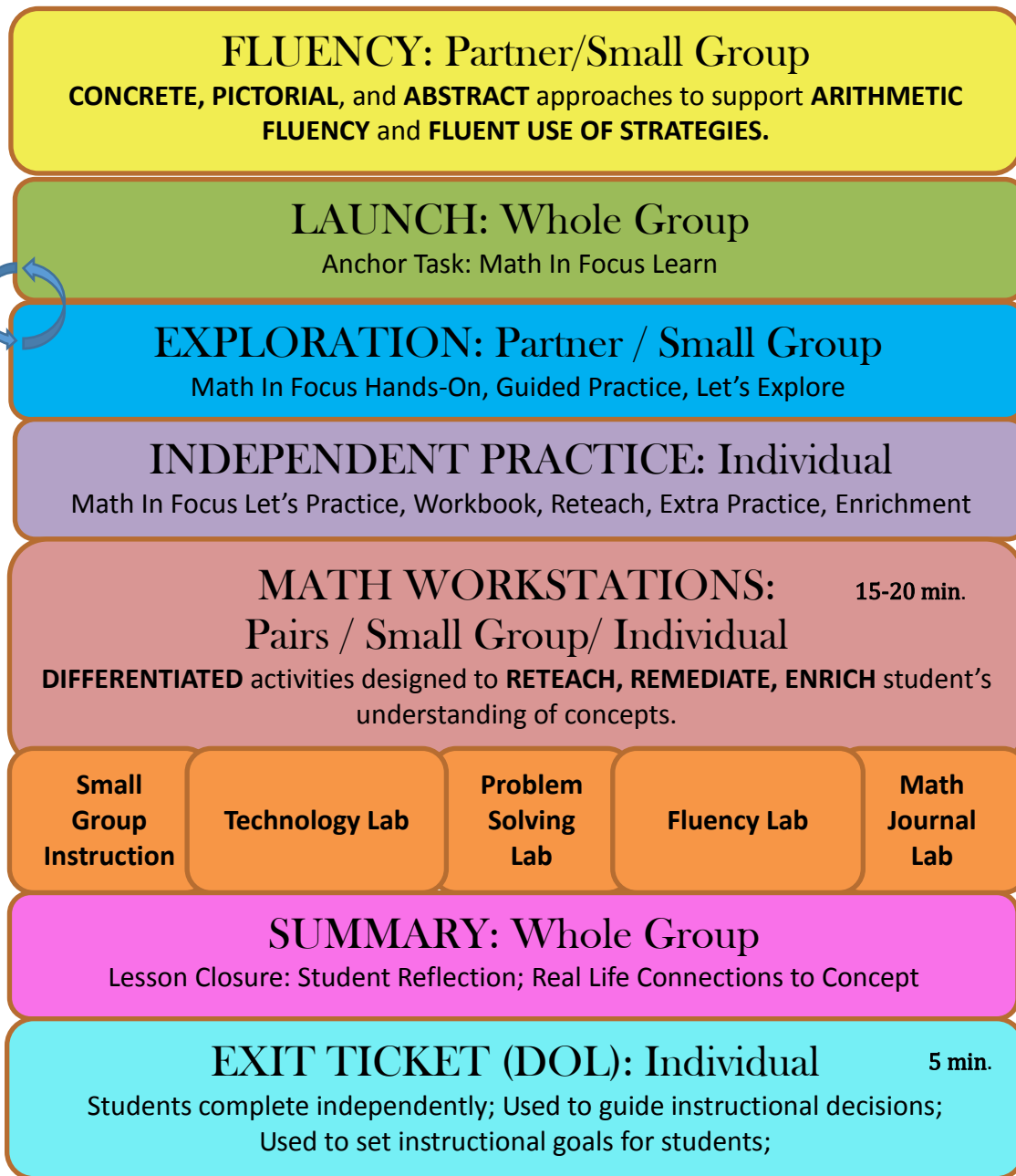
Support productive struggle in learning mathematics. Effective teaching of mathematics consistently provides students, individually and collectively, with opportunities and supports to engage in productive struggle as they grapple with mathematical ideas and relationships.

Elicit and use evidence of student thinking. Effective teaching of mathematics uses evidence of student thinking to assess progress toward mathematical understanding and to adjust instruction continually in ways that support and extend learning.

5 Practices for Orchestrating Productive Mathematics Discussions

Practice	Description/ Questions
1. Anticipating	<p>What strategies are students likely to use to approach or solve a challenging high-level mathematical task?</p> <p>How do you respond to the work that students are likely to produce?</p> <p>Which strategies from student work will be most useful in addressing the mathematical goals?</p>
2. Monitoring	<p>Paying attention to what and how students are thinking during the lesson.</p> <p>Students working in pairs or groups</p> <p>Listening to and making note of what students are discussing and the strategies they are using</p> <p>Asking students questions that will help them stay on track or help them think more deeply about the task. (Promote productive struggle)</p>
3. Selecting	<p>This is the process of deciding the <i>what</i> and the <i>who</i> to focus on during the discussion.</p>
4. Sequencing	<p>What order will the solutions be shared with the class?</p>
5. Connecting	<p>Asking the questions that will make the mathematics explicit and understandable.</p> <p>Focus must be on mathematical meaning and relationships; making links between mathematical ideas and representations.</p>

1st & 2nd Grade Ideal Math Block



Note:

- Place emphasis on the flow of the lesson in order to ensure the development of students' conceptual understanding.
- Outline each essential component within lesson plans.
- Math Workstations may be conducted in the beginning of the block in order to utilize additional support staff.
- Recommended: 5-10 technology devices for use within **TECHNOLOGY** and **FLUENCY** workstations.

First Grade PLD Rubric

Got It		Not There Yet		
Evidence shows that the student essentially has the target concept or big math idea.		Student shows evidence of a major misunderstanding, incorrect concepts or procedure, or a failure to engage in the task.		
PLD Level 5: 100% Distinguished command	PLD Level 4: 89% Strong Command	PLD Level 3: 79% Moderate Command	PLD Level 2: 69% Partial Command	PLD Level 1: 59% Little Command
<p>Student work shows distinguished levels of understanding of the mathematics.</p> <p>Student constructs and communicates a complete response based on explanations/reasoning using the:</p> <ul style="list-style-type: none"> • Tools: <ul style="list-style-type: none"> ○ Manipulatives ○ Five Frame ○ Ten Frame ○ Number Line ○ Part-Part-Whole Model • Strategies: <ul style="list-style-type: none"> ○ Drawings ○ Counting All ○ Count On/Back ○ Skip Counting ○ Making Ten ○ Decomposing Number • Precise use of math vocabulary Response includes an efficient and logical progression of mathematical reasoning and understanding. 	<p>Student work shows strong levels of understanding of the mathematics.</p> <p>Student constructs and communicates a complete response based on explanations/reasoning using the:</p> <ul style="list-style-type: none"> • Tools: <ul style="list-style-type: none"> ○ Manipulatives ○ Five Frame ○ Ten Frame ○ Number Line ○ Part-Part-Whole Model • Strategies: <ul style="list-style-type: none"> ○ Drawings ○ Counting All ○ Count On/Back ○ Skip Counting ○ Making Ten ○ Decomposing Number • Precise use of math vocabulary Response includes a logical progression of mathematical reasoning and understanding. 	<p>Student work shows moderate levels of understanding of the mathematics.</p> <p>Student constructs and communicates a complete response based on explanations/reasoning using the:</p> <ul style="list-style-type: none"> • Tools: <ul style="list-style-type: none"> ○ Manipulatives ○ Five Frame ○ Ten Frame ○ Number Line ○ Part-Part-Whole Model • Strategies: <ul style="list-style-type: none"> ○ Drawings ○ Counting All ○ Count On/Back ○ Skip Counting ○ Making Ten ○ Decomposing Number • Precise use of math vocabulary Response includes a logical but incomplete progression of mathematical reasoning and understanding. Contains minor errors. 	<p>Student work shows partial understanding of the mathematics.</p> <p>Student constructs and communicates an incomplete response based on student's attempts of explanations/reasoning using the:</p> <ul style="list-style-type: none"> • Tools: <ul style="list-style-type: none"> ○ Manipulatives ○ Five Frame ○ Ten Frame ○ Number Line ○ Part-Part-Whole Model • Strategies: <ul style="list-style-type: none"> ○ Drawings ○ Counting All ○ Count On/Back ○ Skip Counting ○ Making Ten ○ Decomposing Number • Precise use of math vocabulary Response includes an incomplete or illogical progression of mathematical reasoning and understanding. 	<p>Student work shows little understanding of the mathematics.</p> <p>Student attempts to construct and communicates a response using the:</p> <ul style="list-style-type: none"> • Tools: <ul style="list-style-type: none"> ○ Manipulatives ○ Five Frame ○ Ten Frame ○ Number Line ○ Part-Part-Whole Model • Strategies: <ul style="list-style-type: none"> ○ Drawings ○ Counting All ○ Count On/Back ○ Skip Counting ○ Making Ten ○ Decomposing Number • Precise use of math vocabulary Response includes limited evidence of the progression of mathematical reasoning and understanding.
5 points	4 points	3 points	2 points	1 point

Ms. Chatlos is buying school supplies for her 1st grade class.

PART A

Ms. Chatlos buys 47 blue pens and 40 black pens. How many pens does she buy in all?

PART B

Ms. Chatlos buys 6 small notebooks and 68 big notebooks. How many notebooks does she buy in all?

PART C

Ms. Chatlos buys 40 boxes of crayons. She returns 20 boxes. How many boxes does she have left?

PART D

Ms. Chatlos has 37 pencils. She buys 36 more. How many pencils does she have all together?

CCSS.MATH.CONTENT.1.NBT.C.4

Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten.

CCSS.MATH.CONTENT.1.NBT.C.6

Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.

Answers:

Part A: 87 pens

Part B: 74 notebooks

Part C: 20 boxes

Part D: 73 pencils

No Command	Partial Accomplishment	Substantial Accomplishment	Complete Mastery
All is incorrect	Students who demonstrate partial accomplishment accurately answer 1 part.	Students who demonstrate substantial accomplishment accurately answer 2-3 parts.	Students who demonstrate complete mastery accurately answer all 4 parts.

21st Century Career Ready Practices

- CRP1. Act as a responsible and contributing citizen and employee.
- CRP2. Apply appropriate academic and technical skills.
- CRP3. Attend to personal health and financial well-being.
- CRP4. Communicate clearly and effectively and with reason.
- CRP5. Consider the environmental, social and economic impacts of decisions.
- CRP6. Demonstrate creativity and innovation.
- CRP7. Employ valid and reliable research strategies.
- CRP8. Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP9. Model integrity, ethical leadership and effective management.
- CRP10. Plan education and career paths aligned to personal goals.
- CRP11. Use technology to enhance productivity.
- CRP12. Work productively in teams while using cultural global competence.

For additional details see [21st Century Career Ready Practices](#) .

Resources

Think Central: <https://www-k6.thinkcentral.com/ePC/start.do>

Engage NY

[http://www.engageny.org/video-library?f\[0\]=im_field_subject%3A19](http://www.engageny.org/video-library?f[0]=im_field_subject%3A19)

Common Core Tools

<http://commoncoretools.me/>

<http://www.ccsstoolbox.com/>

<http://www.achievethecore.org/steal-these-tools>

Achieve the Core

<http://achievethecore.org/dashboard/300/search/6/1/0/1/2/3/4/5/6/7/8/9/10/11/12>

Manipulatives

<http://nlvm.usu.edu/en/nav/vlibrary.html>

<http://www.explorelarning.com/index.cfm?method=cResource.dspBrowseCorrelations&v=s&id=USA-000>

<http://www.thinkingblocks.com/>

Illustrative Math Project :<http://illustrativemathematics.org/standards/k8>

Inside Mathematics: <http://www.insidemathematics.org/index.php/tools-for-teachers>

Sample Balance Math Tasks: <http://www.nottingham.ac.uk/~ttzedweb/MARS/tasks/>

Georgia Department of Education:<https://www.georgiastandards.org/Common-Core/Pages/Math-K-5.aspx>

Gates Foundations Tasks:<http://www.gatesfoundation.org/college-ready-education/Documents/supporting-instruction-cards-math.pdf>

Minnesota STEM Teachers' Center: <http://www.scimathmn.org/stemtc/frameworks/721-proportional-relationships>

Singapore Math Tests K-12: <http://www.misskoh.com>

Mobymax.com: <http://www.mobymax.com>



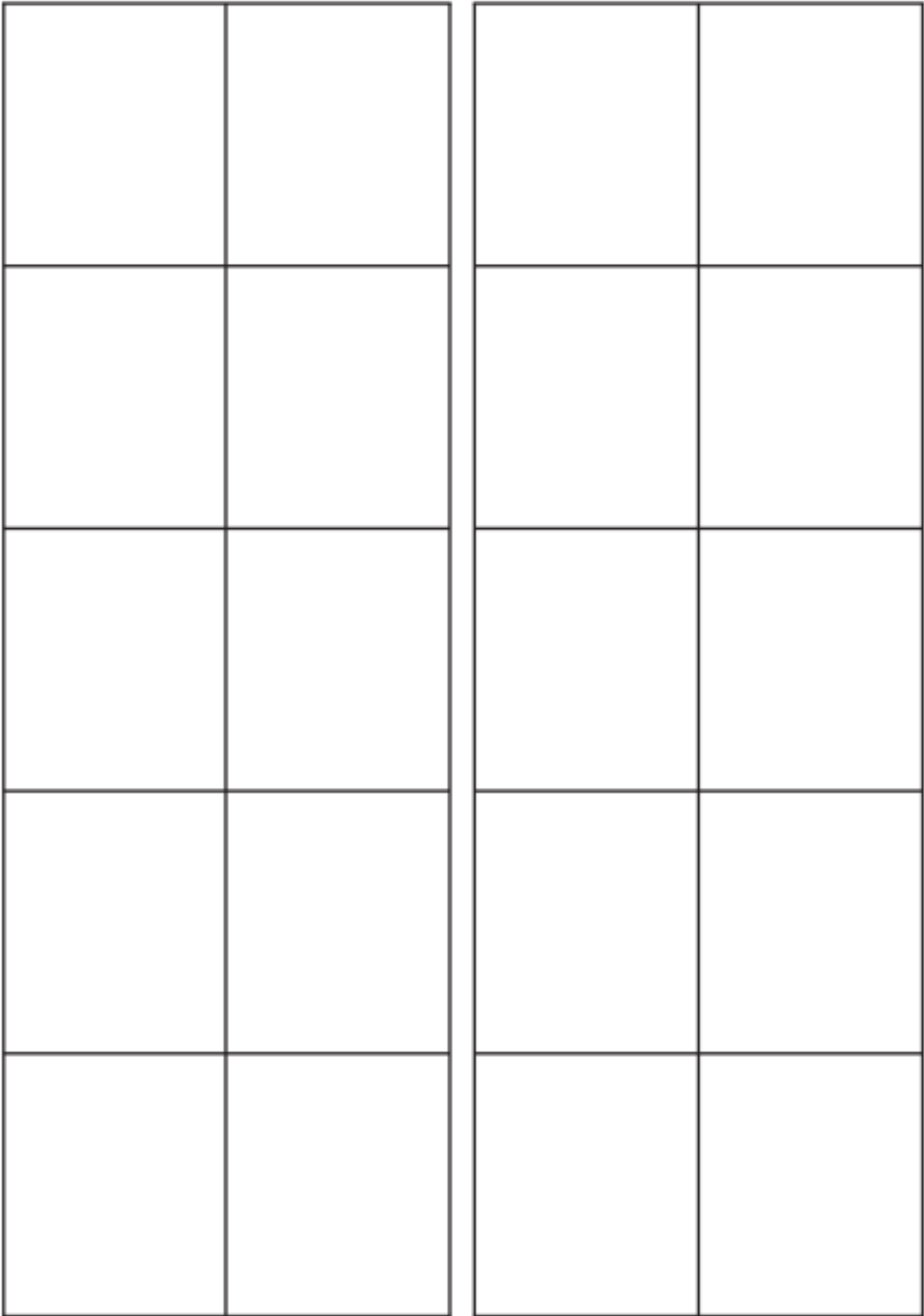
Resources




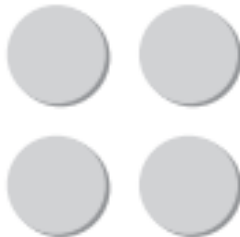
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Number Lines

Workmat 4



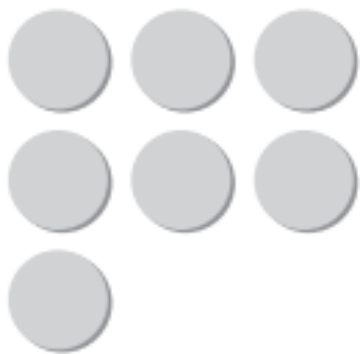
 1	 2
 3	 4



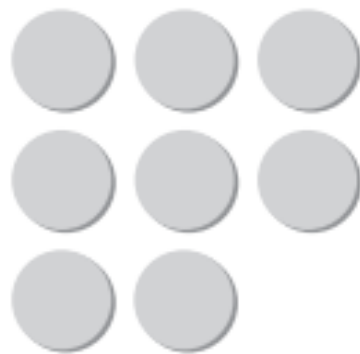
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6



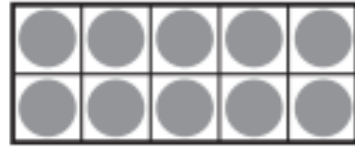
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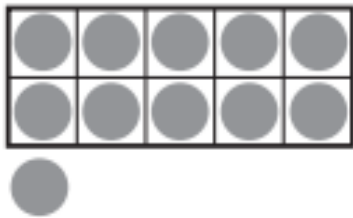
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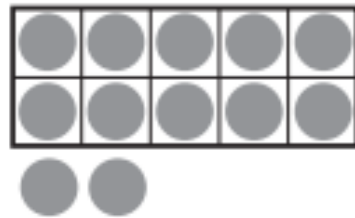
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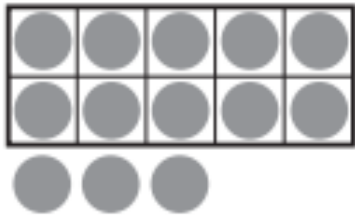
10



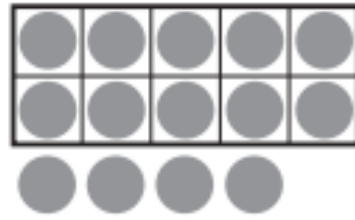
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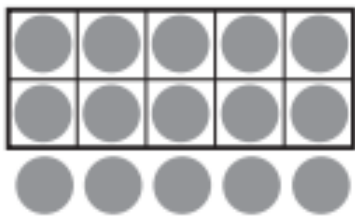
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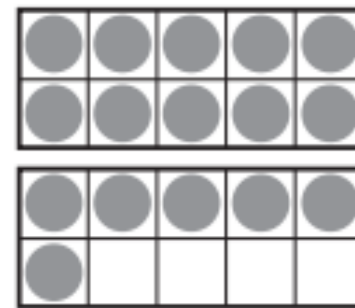
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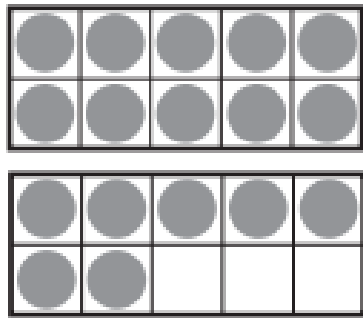
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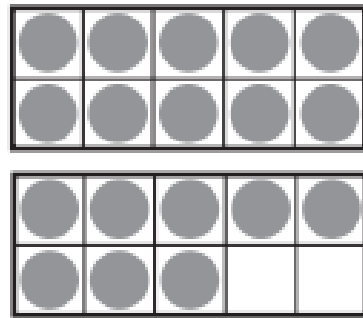
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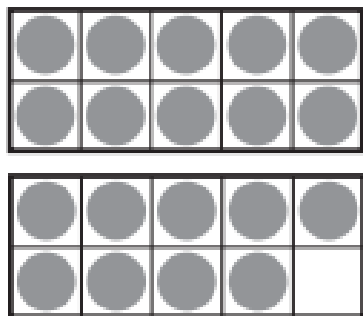
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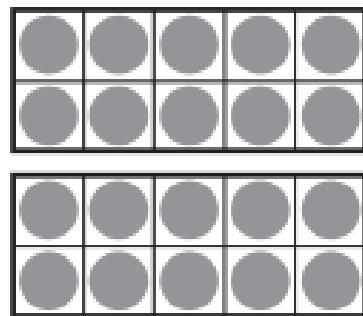
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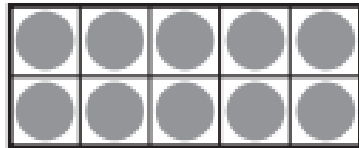
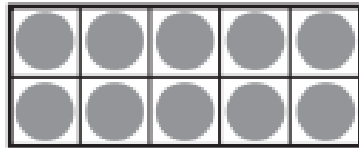
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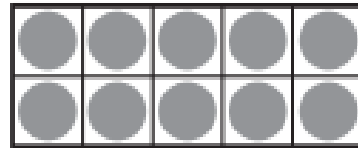
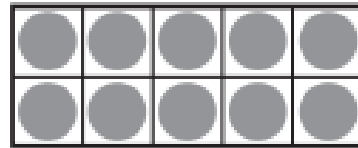
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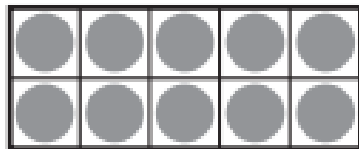
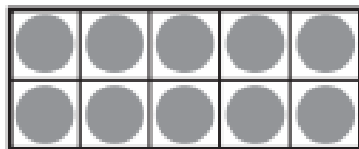
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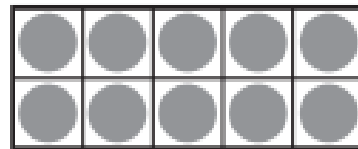
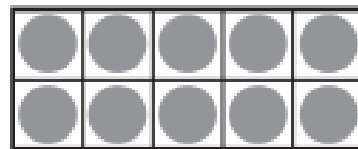
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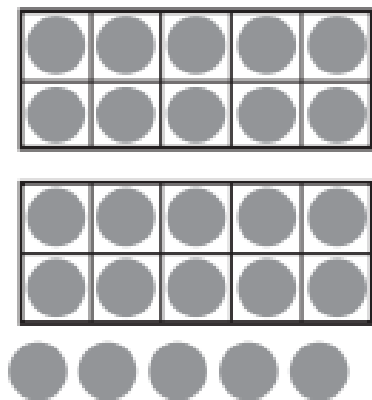
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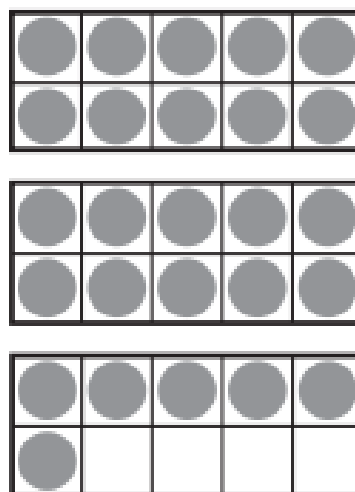
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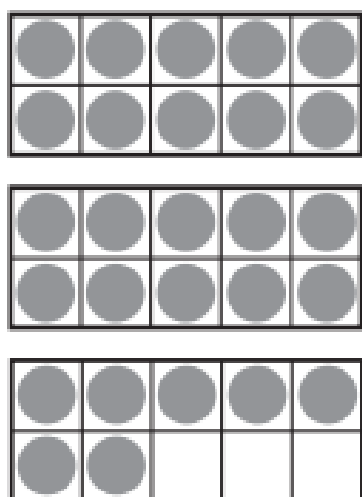
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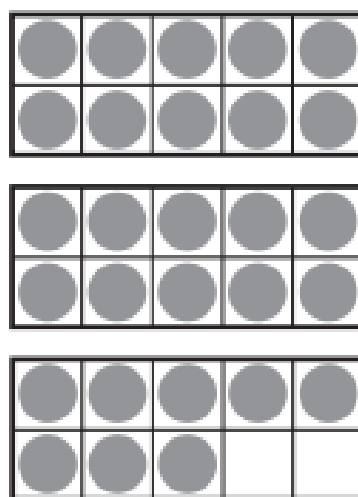
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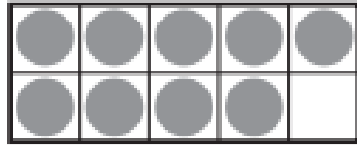
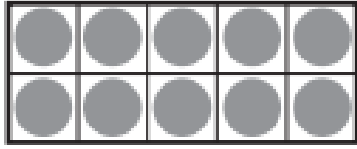
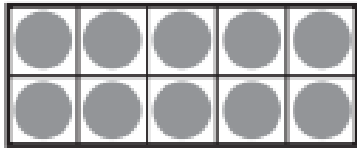
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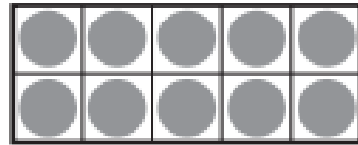
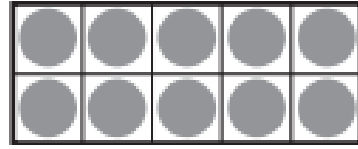
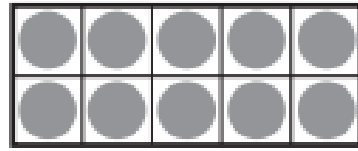
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